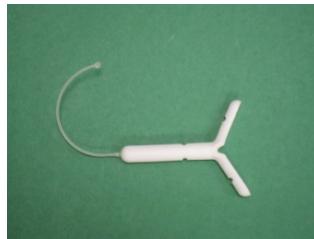


CIDR[®] Sheep and Goat Device

Instructions for insertion

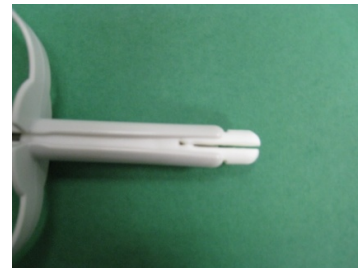
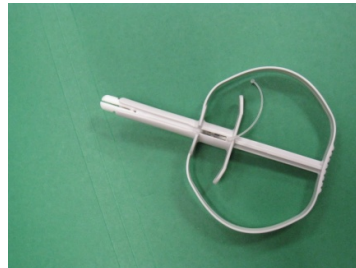
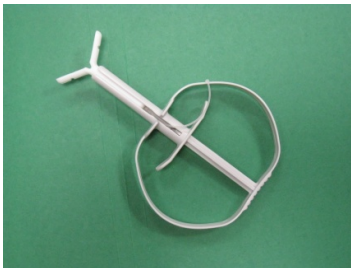
Equipment required



- CIDR[®] Sheep and Goat Devices
- CIDR[®] Sheep and Goat Applicator
- Disinfectant solution for use in animals - made up according to manufacturer's directions
- Veterinary obstetrical lubricant
- Disposable gloves
- Pliers
- Paper towel

1. Loading the Applicator

- Wear gloves at all times when handling the CIDR[®] Sheep and Goat Device
- Take 1 CIDR[®] Sheep and Goat Device and fold the wings together. Fit the body of the insert into the applicator with the tail along the slot and pointing towards the plunger. The two wings will be pushed together, protruding about 2 centimetres above the top of the applicator.



2. Preparation

- Immerse the applicator in a non-irritant disinfectant solution recommended for use with animals.
- Clean the vulval lips with paper towel
- Dip applicator into lubricant and ensure a generous amount of lubricant is applied

3. Insertion

- Part the lips of the vulva with one hand and insert the loaded applicator with the tail curling downwards
- Point the tip of the applicator slightly upwards and gently insert through the vulva
- Once inserted halfway and some resistance is felt, re-angle the CIDR[®] Sheep and Goat Device horizontally and pass it over the pelvic bone. The insertion technique can be thought of as “up and over”.



- Gently squeeze the plunger to release the CIDR[®] Sheep and Goat Device
- Twist the applicator slightly and remove gently.



- The CIDR[®] Sheep and Goat Device should now be in place with the blue tail protruding out and downwards. Cut the tail of the CIDR[®] Sheep and Goat Device to approximately 5cm (2 inches). This will help in preventing inquisitive sheep pulling the Device out.
- Clean, disinfect and re-load the applicator

4. Removal

- Wearing gloves, gently remove the Device by pulling downwards on the tail
- Dispose of the used CIDR[®] Sheep and Goat Device in a sealed plastic container